

&tty (button) – temporarily drop to the ARCEDIT prompt; use **&return** to give control back to the menu. Intended to be used for functions not covered by this menu. Should be used with caution.

Oops (button) – regular ARCEDIT command; used to back out of an edit; equivalent to “undo” in most programs.

Draw (button) – refreshes the display window(s).

Drawselect (button) – draws the selected set in yellow.

Mapex sel (button) – changes the display’s *mapextent* to the selected set of features, if one exists.

Mapex Roads (button) – changes the display’s *mapextent* to the entire survey area (the extent of the divXrd coverage).

Mapex def (button) – changes the display’s *mapextent* back to the extent of ts-divX.

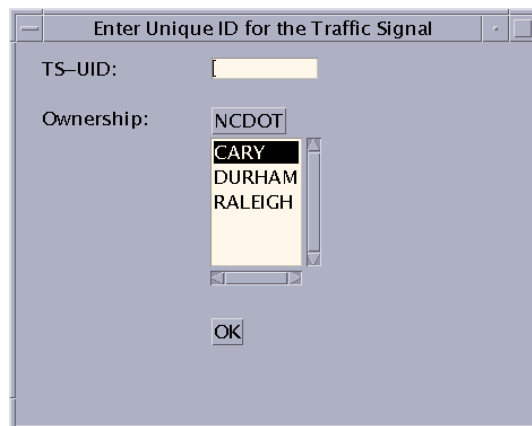
List (button) – regular ARCEDIT command; lists the attribute values of the selected feature(s) in the terminal window.

Dismiss all menus (button) – removes all menus from the computer terminal screen, and returns focus to the ARCEDIT: prompt. Use with caution.

Save (button) – saves edits to the coverage and continues. Use often.

Save and quit (button) – saves coverage and removes all menus from the screen.

TS-EDIT Attribute Menu



The image shows a graphical user interface window titled "Enter Unique ID for the Traffic Signal". Inside the window, there are two input fields: "TS-UID:" followed by a text entry box, and "Ownership:" followed by a dropdown menu. The dropdown menu is currently open, showing a list of options: "NCDOT", "CARY", "DURHAM", and "RALEIGH". The "CARY" option is highlighted with a black background. Below the dropdown menu is an "OK" button.

Fig.2: Attribute Input Interface